

Gasperin Mathieu

15 av du Bel-air
94100 Saint Maur des Fossés

Mail>>

mathieu.gasperin@gmail.com

Site>>

<http://boboyog.free.fr>
<http://mgasperin.blogspot.fr/>

Environment Artist 3D

Skills>>

- > Level building and composition.
- > Lighting and post-process tweaking with forward and deferred renderer.
- > High and Low Poly modelisation, Asset creation.
- > Real time environment optimisation.
- > CG illustration, Layout, Traditionnal drawing.

Softwares>>

- > 3DSMax, Zbrush, UDK.
- > Learning Maya and Cry Engine 3.
- > Photoshop, Illustrator, Indesign, Xpress, Flash, After Effects.

French mother tongue
English spoken and written

Experience>>

- > **January 2010-2013 :**
Environment Artist at Spiders Games, Paris.
 - Faery : Legend of Avalon (downloadable title, PS3, Xbox360, PC)
 - Of orcs and men (retail, PS3, Xbox360, PC)
 - Mars : War logs (downloadable title, PS3, Xbox360, PC)
 - Bound By Flame (retail, PS3, Xbox360, PC)
- > **March 2013-September 2013 :**
Internship at Phoenix Studios, Lyon.
 - Arthur et les Minimoyes DS
 - Preproduction for unreleased projects.

Formation>>

- > **2007-2009 : ENJMIN** ("Ecole Nationale des Jeux et Médias Interactifs Numériques").
- > **2000-2003 : Art School** (ENSAN), Nancy

